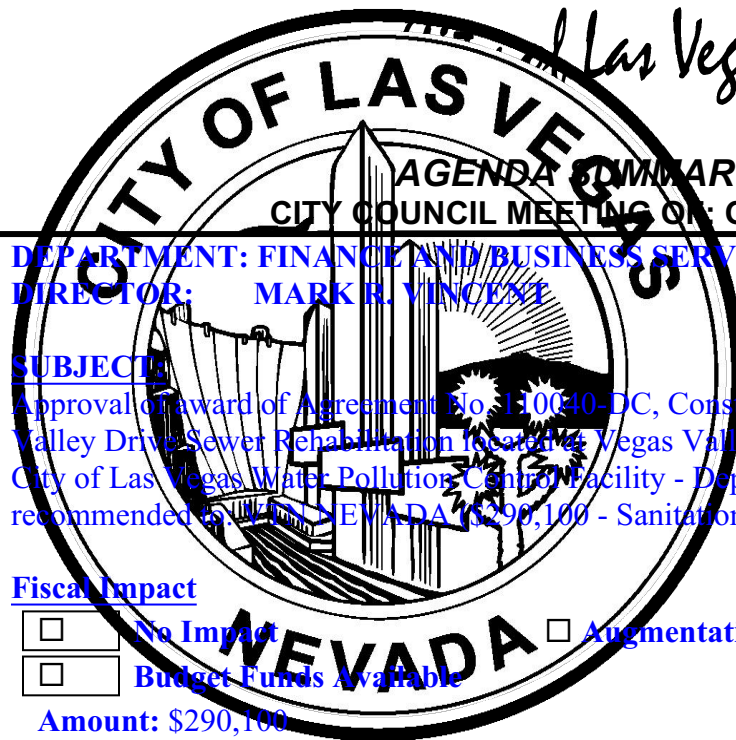




Las Vegas

Agenda Item No.: 44.

AGENDA SUMMARY PAGE
CITY COUNCIL MEETING ON: OCTOBER 6, 2010

DEPARTMENT: FINANCE AND BUSINESS SERVICES

DIRECTOR: MARK R. VINCENT

☒ **Consent** ☐ **Discussion**

SUBJECT:

Approval of Award of Agreement No. 110040-DC, Construction Manager as Agent for Vegas Valley Drive Sewer Rehabilitation located at Vegas Valley Drive from Sloan Lane to outside the City of Las Vegas Water Pollution Control Facility - Department of Public Works - Award recommended to VTN NEVADA (\$290,100 - Sanitation Enterprise Fund) - County

Fiscal Impact

☐
☐

No Impact

Budget Funds Available

☐ **Augmentation Required**

Amount: \$290,100

Funding Source: Sanitation Enterprise Fund

Dept./Division: Public Works

PURPOSE/BACKGROUND:

This agreement provides for full service construction management for the Vegas Valley Drive sewer rehabilitation project. The consultant will provide pre-construction, construction and close-out services which will include, but are not limited to, general oversight of daily construction administration, inspection and testing, document reviews, meetings and other project related work. This item is exempt from the competitive bidding process pursuant to NRS 332.115.1(b), Professional Services.

PCC: D. Collins

POC: Ken Gilbreth, P.E. - (702) 247-4020

RECOMMENDATION:

That City Council approve award of Agreement No. 110040-DC, Construction Manager as Agent for Vegas Valley Drive Sewer Rehabilitation to VTN Nevada in the amount of \$290,100. Authority to execute the Agreement is given to the Purchasing Manager per R-48-2006.

BACKUP DOCUMENTATION:

1. Certificate - Disclosure of Ownership/Principals
2. Agreement No. 110040-DC

Motion made by GARY REESE to Approve the Consent Agenda except Items 41 and 46

Passed For: 7; Against: 0; Abstain: 0; Did Not Vote: 0; Excused: 0

RICKI Y. BARLOW, LOIS TARKANIAN, STEVE WOLFSON, OSCAR B. GOODMAN, GARY REESE, STEVEN D. ROSS, STAVROS S. ANTHONY; (Against-None); (Abstain-None); (Did Not Vote-None); (Excused-None)