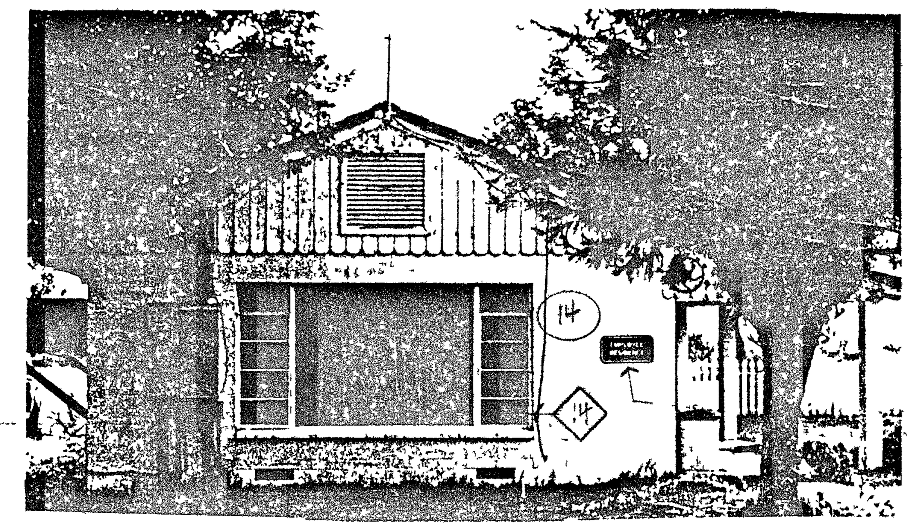
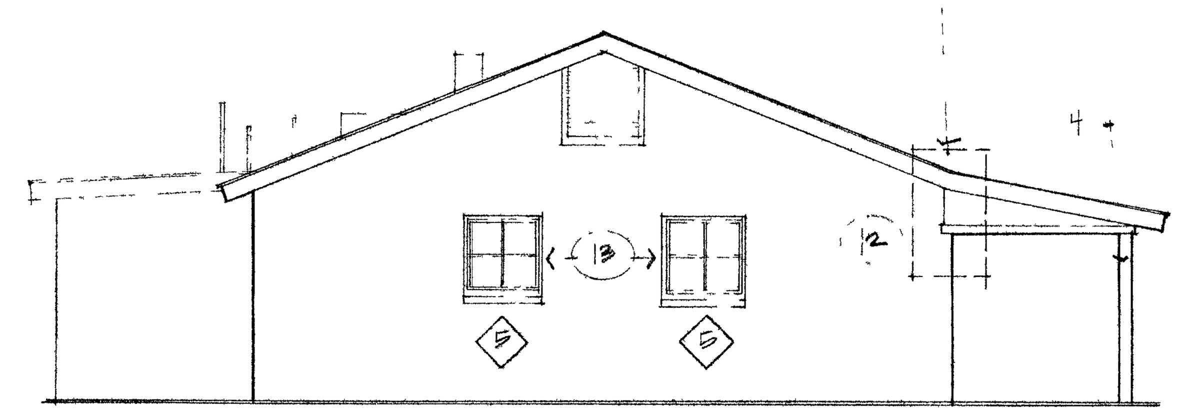
PAINT EXISTING ELECTRICAL PANELS TO MATCH BLDG.



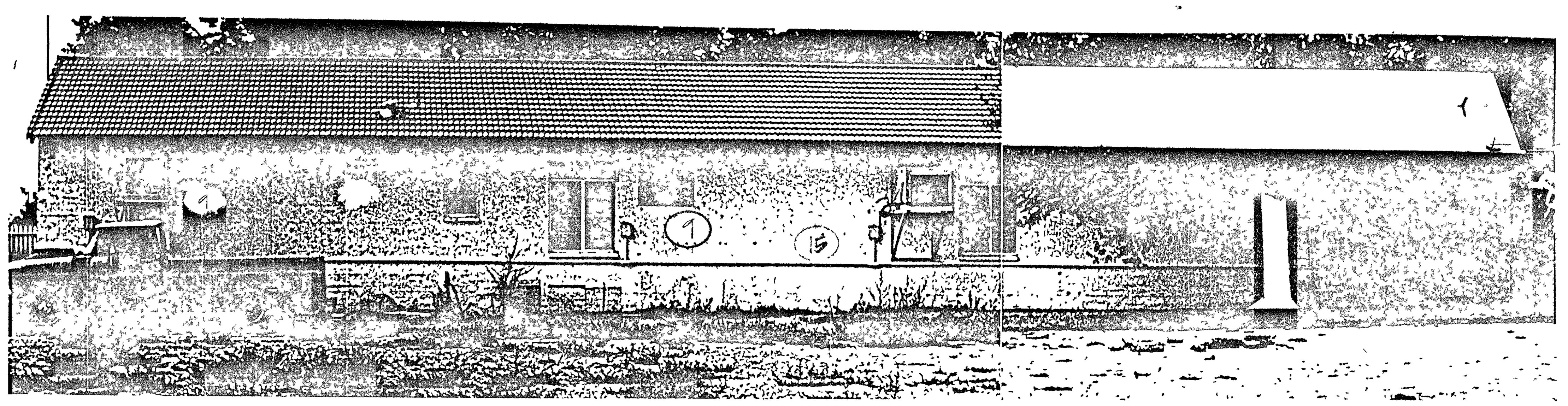
REMOVE EXISTING SIGN. PATCH AND REPAIR CMU WALL AS NECESSARY. PREPARE FOR PAINT.

BUILDING #17
WEST ELEVATION · GUESTHOUSE 8/A3.1
NO SCALE

REFER TO DETAIL BELOW



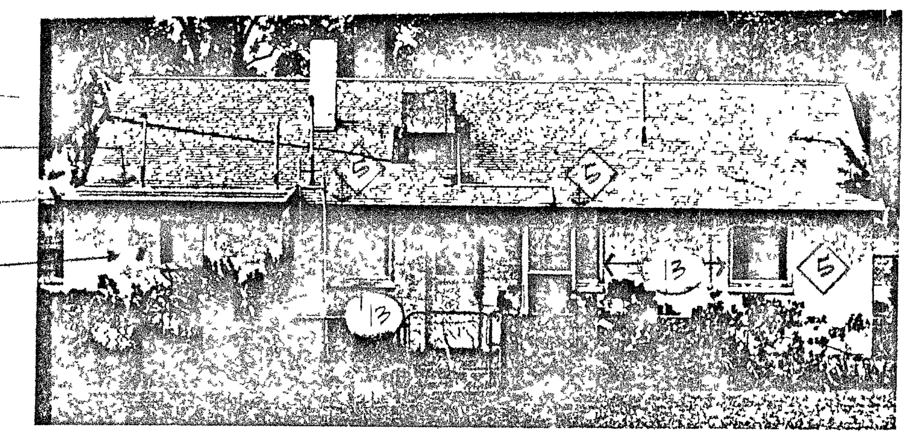
BUILDING #1
WEST ELEVATION 4/A3.1
NO SCALE



(12)
3

BUILDING #17
NORTH ELEVATION · GUESTHOUSE 7/A3.1
NO SCALE

(1)
3
5
(12)

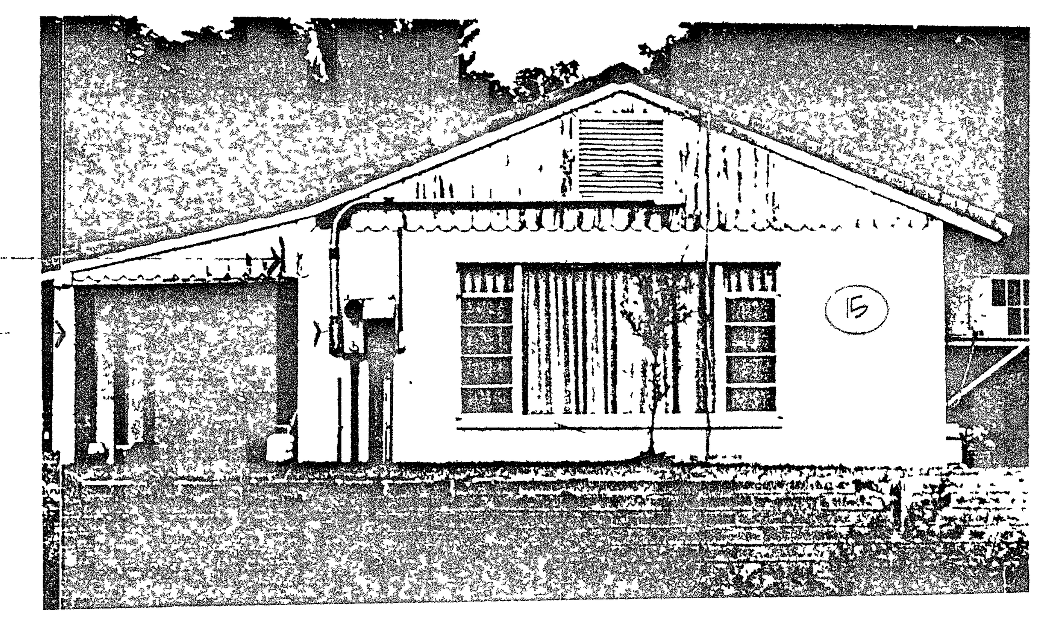


BUILDING #1
NORTH ELEVATION · BUNKHOUSE 3/A3.1
NO SCALE

NOTES

1. REMOVE & REPLACE ALL EXISTING WOOD SHINGLES. INSTALL NEW 30# FELT UNDERLAY & WOOD [illegible] SHINGLES. REFER TO 1/A3.1.
2. REMOVE & REPLACE ALL EXISTING [illegible] [illegible]. REMOVE & REPLACE 1x SHEATHING & STRIPPING. INSTALL NEW 30# FELT. SEE SPECS. REFER TO 12/A3.1
3. SCRAPE, CLEAN, & SEAL [illegible] RAFTER ENDS & EAVES W/ EPOXY. (16.)
4. CONSOLIDATE (6) 6x6 WOOD POSTS W/ EPOXY (BOTTOM OF POSTS IN PARTICULAR NEED OF CONSOLIDATION). SAND & FILL. (16.)
5. REMOVE & REPLACE EXISTING [illegible] x2 FASCIA, ± 11'-0", TO MATCH EXISTING, PREPARE SURFACE FOR PAINT.
6. REMOVE & REPLACE ENTIRE LENGTH OF 1x3 FASCIA, TO MATCH EXISTING, ±88', PREPARE SURFACE FOR PAINT.
7. REPLACE MISSING 1x6 VERTICAL SIDING TO MATCH EXISTING, ±1'-9", PREPARE FOR PAINT.
8. REPLACE MISSING 1x3 VERTICAL LAP WOOD SIDING TO MATCH EXISTING, ±1'-0", PREPARE SURFACE FOR PAINT.
9. REMOVE EXISTING PLYWOOD COVERING (2) HOLES: (1) ±2'-4" (FIELD VERIFY), (1) ±1'-3" x 1'-8" (FIELD VERIFY) [illegible] 1x6 [illegible] TO MATCH EXISTING.
10. SEAL ±1/2 GAP WHERE 4x6 BEAM IS PULLING AWAY FROM MASONRY WALL, ±6'.
11. SEAL OPENINGS IN MASONRY WALL WHERE ELECTRICAL SUPPLY IS ENTERING BLDG.
12. REPOINT MINOR CRACKS IN 12"x4"x12" CMU WALL, 67' ± TOTAL. (FIELD VERIFY)
13. CONSOLIDATE WOOD WINDOWS (TYP. OF 5 TOTAL) PREPARE FOR PAINT. (16)
14. REMOVE & REPLACE (2) DAMAGED LITES, 1'-0" x 1'-10 1/2" ±
15. REPOINT CRACKING IN EXISTING 16"x4"x8", 6'-0" ±.
16. CONSOLIDATION REFERS TO SPECIFICATIONS SECTION 01045 - CUTTING AND PATCHING - (EPOXY CONSOLIDATION)

(8)
8"x 2" CMU COLUMN
PAINT ELECTRICAL PANEL TO MATCH EXISTING BUILDING



EAST ELEVATION · BUILDING #17 6/A3.1
NO SCALE

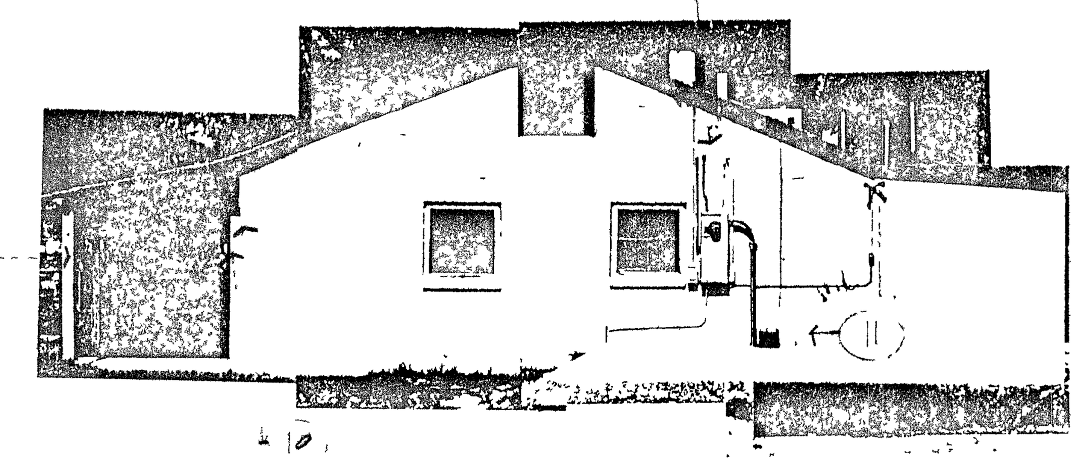
General Notes

1. Contractor is responsible for verifying all dimensions and existing conditions. If existing conditions differ from elevations, notify Architect for direction.
2. Prepare concrete masonry and wood surfaces for paint. Repaint exterior to match existing.

   Machine Bldg #2: 4560+/-sq ft.
   Water Tower, Bldg #25: 1680+/-sq ft.
3. Use extraordinary caution and care to retain and preserve the historic character of the existing site.
4. Seal all windows and rough openings. (Machine Building #2, 275+/- linear feet.)
5. Refer to Door Schedule A8.1 and Window Schedule A9.1

PAINT ELECTRICAL PANEL TO MATCH EXISTING BUILDING

4



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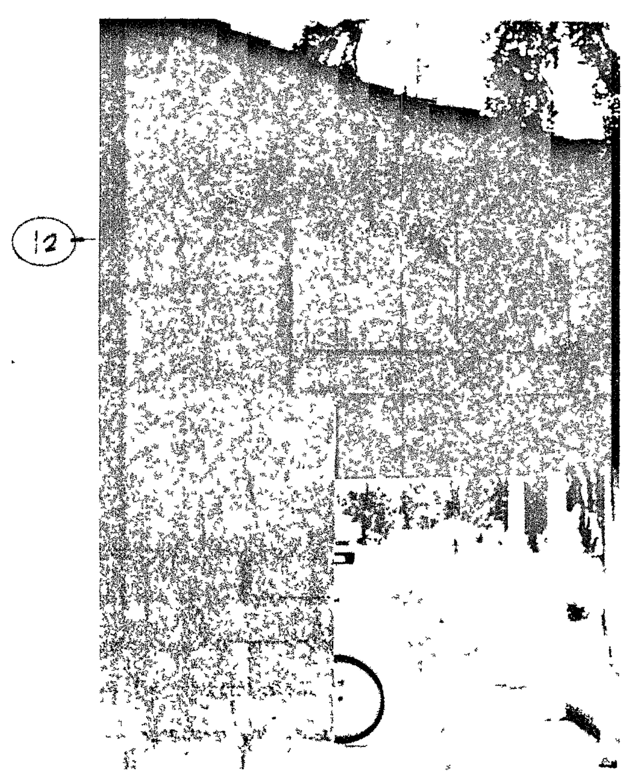
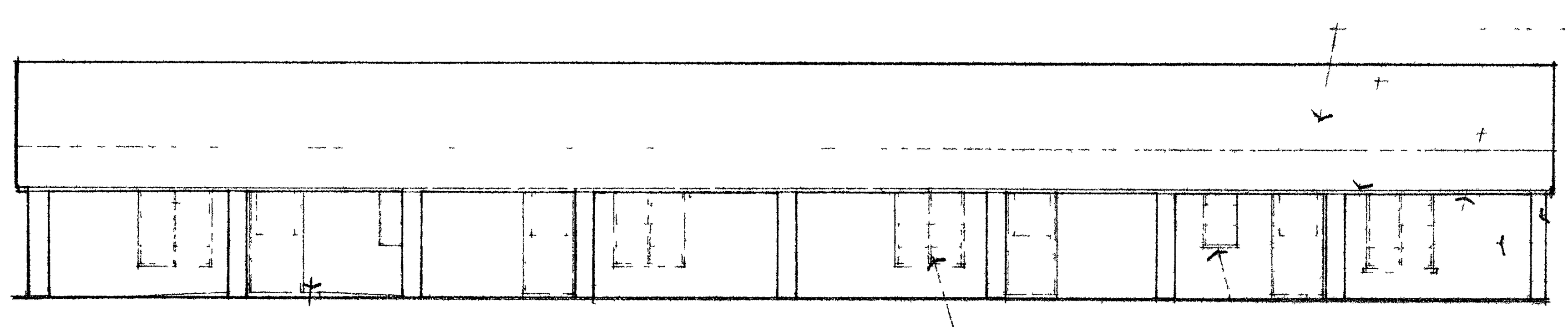
7

BUILDING #1
EAST ELEVATION · BUNKHOUSE 2/A3.1
NO SCALE

(12)



DETAIL 1/A3.1
NO SCALE

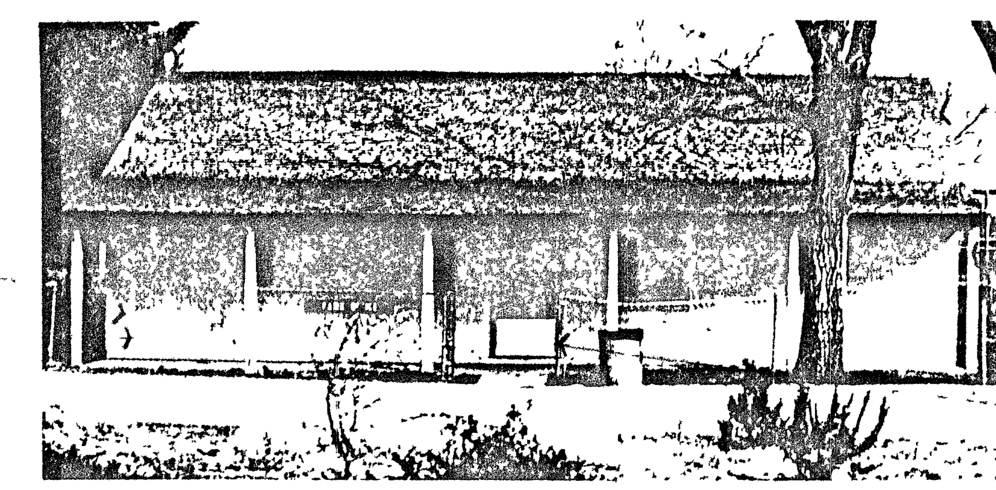


(12)
3
6
EXISTING 8" x 12" CMU COLUMN
EXISTING 8"x12"x12" CMU WALL
EXISTING 4" x 16" x 8" CMU WALL
REMOVE EXISTING FENCE
EXISTING METAL CASEMENT WINDOW

REPLACE CONCRETE WALK
REFER TO SHEET 12/A2.2

BUILDING #17
SOUTH ELEVATION GUESTHOUSE 5/A3.1
1/8" = 1'-0"

(1)
3
4



REPLACE WOOD DOOR, FRAME, & HARDWARE. REFER TO DOOR SCHEDULE A8.1

BUILDING #1
SOUTH ELEVATION · BUNKHOUSE 1/A3.1
NO SCALE

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Sheet Title: ELEVATIONS
Job Title: FLOYD LAMB STATE PARK
Verify all Dimensions and Conditions at the Site

Job	910902.0
Date	7/1/94
Drawn By	SMH
Check	TG
Sheet	A3.1
Of	24